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Wunderville: The Game











Chapter 1 by Eloise

>NEW GAME

"As you venture alone into the forest, you are blind of what lies ahead."

>MENU

>REMOVE NARRATION

Are you sure you want to remove the narration in this game?

>YES

The narration has been removed.

>RETURN TO GAME

You see a coyote in the distance, but are sure it is just a hallucination.

See more of Story Wars

or

The subtitles have been removed.

>RETURN TO GAME

Time passes.

>INVENTORY

These are the items currently in your inventory:

- map
- flashlight
- Kit-Kat bar

>SELECT MAP

The map has been torn in half! Follow the coyote, it will lead you to the missing part of the map.

>I HATE THE EFFING COYOTE

I don't know what you mean.

>RETURN TO GAME

The coyote stops to drink from a stream.

>I SAID REMOVE THE SUBTITLES

I don't know what you mean.

>UUUUUUGGGGGGGGGHHHHH

I don't know what you mean.

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29/06/2020 Wunderville: The Game

Are you sure you want to leave "Wunderville: The Game"?

>YES

Chapter 2 by Sarah Matisse-Damon



I am sorry. I can't let you do that.

>WHY NOT

I own your soul.

>WHAT THE HELL

I don't know what you mean.

>LET ME EXIT PLEASE

The physical appearance of the 'please' makes no difference. The answer is still no, so play the effing game.

Chapter 3 by KlausBaudelaire



>FIIINF

I don't know what you mean.

>I FOLLOW THE COYOTE

The landscape becomes bathed in light as the su-

>I SAID I FOLLOW THE COYOTE YOU _

Please do not interrupt the narration or use inappropriate words. All inappropriate words will be replaced with a

See more of Story Wars

I don't know what you



or

hairy man.

>?

I don't know what you mean.

>I THINK YOU MEAN WOLF. WERECOYOTES AREN'T A THING.

They are when they're in Wunderville: The Game! Where wonder meets plunder.

>THAT SLOGAN DOESN'T MAKE SENSE

Anything makes sense if you have wonder in your heart! That's another one of our slogans.

>HOW MANY SLOGANS DO YOU HAVE?

54.

Since you're not doing anything except being annoying, I decide that you approach the were coyote.

>YOU CAN'T MAKE ME DO THAT

Yes, I can. You turned off narration, but you didn't turn off description, which makes it possible for me to control where the story goes.

>HOW DO I TURN THAT OFF?

You can't. That's just part of the magic of this game!

>...

>THIS IS HELL, ISN'T IT?

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Please do not call me an idiot. And I do not appreciate your reoccurring use of that word.

>WELL THAT'S TOO BAD.

I don't know what you mean.

>WHAT DID YOU MEAN EARLIER WHEN YOU SAID YOU OWNED MY SOUL?

When you play Wunderville: The Game, your soul belongs to me.

>WHAT THE ...

>EXIT GAME

Oh no no no. You still cannot leave. You can leave when you manage to regain your soul.

>AND... HOW DO I DO THAT?

You must follow the were coyote. He will show you the missing part of the map.

>...

>OKAY, I GUESS.

I don't know what you mean.

>TAP ON SHOULDER OF WERECOYOTE

You tap on the shoulder of the were coyote. He turns around and.....

{Wunderville: The Game has stopped responding. Either close the tab and try again later or wait for the page to respond.}

Chapter 5 by Chris Walsh



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You tap on the shoulder of the werecoyote. He turns around and grins, his sharp white teeth glistening in saliva. He's got a mad look in his eye.

"Hi, I'm Jim. Want some lamb?", he says, holding up a bloody leg, freshly torn off from the lifeless body laying beside him.

>ERRR, NO, THANKS

"Do you see Berny here?" Jim says, pointing at the blood-soaked form lying on the ground. "I asked him to play the recorder. He wouldn't do it. Shame, really"

>CAN DEER EVEN PLAY THE RECORDER?

"No, but that's besides the point. Now come, join me in this feast, and I shall make you my man servant"

>ERRROK

You take a bite of the raw leg of lamb. Oddly, it tastes like chicken. "Well done" said Jim. The werecoyote, settles down next to a tree, and beckons you to sit at the nearest tree, which you do. His breathing slows, and before long, you realize that Jim is asleep...

Chapter 6 by LethalPianist



>WHAT DO I DO NOW?

I don't know. Don't ask me. I'm not supposed to interfere.

>THERE IS A WEREWOLF SITTI-

Chapter 7 by LethalPianist



I'm sorry, a glitch has occurred in the game. Please be patient while we attempt to solve the problem.

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>WAIT WHAT? I NEVER WANTED TO HAVE MY SOUL CAPT-
Please wait while the game reloads.
>I WANT MY SOUL BACK FIRST!!!
Loading
>GODDAMMIT!
Loading
>
Loading
>
Finished loading.
>FINALLY!
Loading from last save-point
>HUH? SAVE-POINT?
"As you venture alone into the forest, you are blind of what lies ahead."
>ERMAGOD NOT AGAIN!!!!
Chapter 8 by LethalPianist
"I'm not sure what you mean."
>MENII I
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"Profanity is replaced with s".

>WE ALREADY WENT THROUGH THIS!!!

"Oh, really? Then you must have forgotten to save your progress."

>YOU DON'T HAVE TO TELL ME TWICE!

"Fine. Since I feel generous today, I'll let you skip to where you left off. Now, where were you before you reloaded?"

>UHHH...I JUST FOUND MY SOUL.

"Really? Are you sure you're not just lying to get your soul back?

>NAH MAN NO WAY

"Alright."

Loading Instance Retrieve Soul

Congratulations! You have beaten Wunderville, The Game!

>FINALLY!

Here is your soul back!

>I DON'T FEEL ANY DIFFERENT

That's because it was a lie! We never owned your soul in the first place! We're only a game company, after all.

>YOU LYING MOTHERER

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>VVAII VVHAT OVV VVH

Login

or

We're extracting your soul

>THE PAAAAIN!!!!

There we go. Now you can actually retrieve your soul in Wunderville 2: The Game. Click new game to start!

>_

the end

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